

**The Colonial Skating Club of PA
Announces its 18th Annual**

Stars & Stripes Skating Competition

2015 Competition Announcement and Entry Form

Saturday

June 13th, 2015

Application Deadline – May 13th, 2015



Sanctioned By USFSA



**N.E. Flyers Skate Zone
10990 Decatur Rd., Philadelphia,
Pennsylvania, 19154**

Please check our website for additional details.

www.colonialsc.org

Updated: 04/26/15



This application and all current information regarding the Stars & Stripes Skating Competition will be available at the Colonial Figure Skating Club of PA website: www.colonialsc.org

Chairpersons: Kristine Bolinger: phone: 215-547-3946 fax: (215) 230-7305
e-mail: kkb91@aol.com

Chief Referee: Pat Lynch

Chief Accountant: Jim Kawano

Who May Compete: This competition is open to all eligible skaters who are in good standing of clubs having membership in the USFSA or are Individual Members of the USFSA. Entries from members of probationary clubs will be accepted provided the entry is accompanied by a signed certification by the skater that he/she is properly qualified to enter the events mentioned.

Entries: Enter online at www.colonialsc.org or at <http://comp.entryeeze.com/Home.aspx?cid=64>. Deadline for online entries, without late fees, is no later than 11:59 PM May 13th, 2015. The Competition Chair reserves the right to limit entries in each category and the right to combine, divide or cancel groups. There must be at least two entries in a category to hold an event. No changes may be made to a competitor's application once the deadline has passed. Any requests for event/level changes, (not due to a competition chair error), after the entry has been received will be processed upon receipt of a \$25.00 change fee. No changes will be made after the entries are sent to the chief referee. You may enter the category for which you have passed the required test of ONE level higher. A \$25.00 charge will be made for all payments returned/refused by the bank for any reason. No refunds will be granted for any reason except events cancelled by the Competition Chair (USFS# 3045)

ALL ENTRIES ARE BASED ON TEST LEVEL PASSED AS OF ENTRY DEADLINE: **May 13th, 2015.**

Late Entries: Late entries **may** be accepted at the discretion of the competition chair and will require DOUBLE the entry fee.

Events: The competition chair does have the right to cancel any event due to insufficient entries. Skaters impacted will be notified prior to the competition date.

Rules: The competition will be conducted according to the rules in the 2015 USFS Rule Book for the 2015-2016 competitive season. The 6.0 judging system will be used for this competition.

Registration: Registration will open 1 hour before the 1st event. Competitors should arrive at the rink 1 hour before scheduled event.

Rink Information: Ice surface measures 85' by 200' with rounded corners.

Music: Please bring two copies of your music on CD (CD's are the only media source accepted – NO tapes or Mini Discs). CDs must contain music for only one program. All music must be marked with the skater's name, level and length of program. Music must be submitted at registration 1 hour prior to the event. *CDs – due to compatibility issues, CDRW will not be accepted. All competitors must have a duplicate CD available at rinkside during their event in case of a problem with the original disk. Please pick up your music promptly after your event has ended. All possible care will be taken, however, Colonial Figure Skating Club of PA assumes no responsibility or liability due to loss or damage to any music and assumes no responsibility for unclaimed music by the end of the competition

Awards: Medals will be awarded to 1st, 2nd, 3rd, and 4th place winners in each event (except Basic Skills). For Basic Skills events skaters that do not place 1st, 2nd, 3rd or 4th, will receive participation medals for their efforts.

Schedule: Do not send self-addressed, stamped envelopes. The tentative schedule and individual group assignments with dates and times will be posted on the Colonial Skating Club website: www.colonialsc.org as soon as possible after the close of entries. Please check for schedule changes prior to traveling to the competition. An official schedule will be available at the registration desk. Please remember the chief referee makes the schedule for the competition, not the club or the chairpersons.

Practice Ice: Practice ice will be available on June 13th, 2015 and depending on the final schedule for an additional fee of \$15 for a 20 minute session. The schedule will be posted on our Club website: www.colonialsc.org. Reservations will be accepted via entryeeze with prepayment on a first come, first served basis.

The decision to hold practice ice will be determined by the Competition Chair once all applications have been received.

Liability: The USFSA, Colonial Skating Club of PA and the Competition Chair for this competition undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of the entries or participation therein, all entrants, their family members and officials shall be deemed to agree to assume all risk of injury to their person and property resulting from, caused by or connected with, the conduct and management of the competition, and to waive and release any and all claims which they may have against any official, the USFSA, Colonial Skating Club of PA, and against its officers. Entries shall be accepted only on such conditions as listed in USFSA Competition rules, section 1600

Refunds: No refunds will be granted for any reason except events cancelled by the Competition Chair (USFS# 3047). Under no other circumstances will a refund be given. This includes: conflicting family activities, injuries, illness or deaths in the family. There must be two or more entries in a category to hold an event. Prior to the event should there be only one applicant for any category, the event may be cancelled and the skater will receive a refund for the cancelled event (USFS# 3045) OR the skater may skate up a level, if permitted. On the day of competition, if only one skater shows for an event, the event may be cancelled and the skater will receive a refund for that event.

Video Taping/Photography: A professional video service and photographer will be available. Those interested in videotaping for personal use will be asked to use the bleachers and tripods are not allowed. **YOU MAY ONLY VIDEO YOUR SKATER.** Flash photography will NOT be permitted during events. Additionally, for future purchases, vendors may post pictures on their websites. All vendors abide by PA state law regarding web postings.

Vendors: Vendors will be set up throughout the competition.

Registration:

Register online for the **Stars & Stripes Skating Competition** at:

www.colonialsc.org or <http://comp.entryeeze.com/Home.aspx?cid=64>

Payment will be accepted via a secured credit card transaction. Simply follow the links for competition information and use the link to register for the competition and pay with a credit card (Visa, Mastercard & Discover only please).

If you need assistance please e-mail us: colonialscofpa@aol.com

Paper entries not accepted but we will be glad to help you register.

PLEASE MAKE SURE YOUR COACH VERIFIES THE EVENTS YOU WILL BE COMPETITNG IN PRIOR TO REGISTRATION. CHANGES WILL NOT BE MADE UNLESS THE COMPETITION CHAIR_HAS MADE AN ERROR. READ THE APPLICATION FORM CAREFULLY.

*Request for changes of event/level: Any requests for event/level changes, (not due to an competition chair error), after the entry has been received will be processed upon receipt of a \$25.00 change fee. No changes will be made after the entries are sent to the chief referee.

EVENT: Introductory Levels Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ul style="list-style-type: none"> • Waltz jump • ½ jump of choice • Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) • Forward or backward spiral
High Beginner	1:15 max.	<ul style="list-style-type: none"> • Toe loop jump • Salchow jump • Forward scratch spin - minimum three revolutions • Forward or backward spiral
No Test	1:15 max.	<ul style="list-style-type: none"> • Loop jump • Jump combination to include a toe loop (may not use a loop or Axel) • Solo spin - sit <u>or</u> camel spin - minimum three revolutions • Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.

Compulsory Moves

Test and age requirements are the same as free skating levels. No music will be played. Elements may be skated in any order. Failed elements may not be re-tried. Additional jumps or spins are not permitted and will result in a deduction. Male skaters may be combined with female skaters for this event. Skaters must skate at or one level above their highest FS Test.

Level	Time	Skating rules/standards
Pre – Preliminary	1:00 max. ½ ice	<ol style="list-style-type: none"> 1. Single flip 2. Jump combination: single/single (no Axel) 3. Sit spin or camel spin - minimum three revolutions
Preliminary	1:00 max. ½ ice	<ol style="list-style-type: none"> 1. Spiral sequence with one forward spiral and one backward spiral (any edge) 1. Single Lutz 2. Jump combination: single/single (may include Axel) 3. Back upright spin - minimum three revolutions
Pre – Juvenile	1:15 max. ½ ice	<ol style="list-style-type: none"> 1. Forward inside spiral 1. Single jump (may include Axel) 2. Jump combination: single/single (may include Axel) 3. Layback spin or camel spin - minimum three revolutions
Juvenile & Open Juv.	1:15 max. ½ ice	<ol style="list-style-type: none"> 1. Step sequence - circular 1. Single Axel 2. Jump combination: single/single or double/single 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence – circular
Intermediate	1:30 max. Full ice	<ol style="list-style-type: none"> 1. Double Salchow or double toe loop 2. Jump combination: single/single or double/single 3. Flying spin, minimum five revolutions 4. Step sequence – straight line

EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:30 +/- 10 sec.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences. • Max. 2 of any same jump. 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions). 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
High Beginner 1:30 +/- 10 sec.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop). • Single rotation jumps: Salchow and toe loop only. • Maximum of 2 jump combinations or sequences. • Max. 2 of any same type jump. 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions). 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
No Test 1:30 +/- 10 sec.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> • Up to 2 may be jump combos or sequences. • Jump combos are limited to 2 jumps. • Jump sequences are limited to 3 single jumps (half-loop is not considered a single jump at this level). • No Axels or double jumps are permitted. 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of different character. • Each spin must have a Minimum of 3 revolutions. • Spins may change feet, position and start with a fly. 	One step sequence that utilizes 1/2 of the ice surface.	

Well Balanced Events (Refer to rule 4040 for information regarding vocal music)

The Competition Chair reserves the right to limit entries in each category and the right to combine, divide or cancel groups.

Event Level	Highest FS test passed but no higher	Time (minutes) +/- 10 sec except where noted	USFS Rule
Pre Preliminary A – no axel	Pre Preliminary FS	1:40	4270
Pre Preliminary B – with axel	Pre Preliminary FS	1:40	4270
Preliminary	Preliminary FS	1:30	4260
Pre Juvenile	Pre Juvenile FS	2:00	4250
Open Juvenile (13+ as of 5/13/15)	Juvenile FS	2:15	4240
Juvenile	Juvenile FS	2:15	4240
Intermediate Short	Intermediate FS	2:00 max	4230
Intermediate Free Skate	Intermediate FS	2:30	4230
Novice Short Program	Novice FS	2:30 max	4220
Novice Free Skate	Novice FS	3:00 ladies; 3:30 men	4220
Junior Short Program	Junior FS	2:50 max	4210
Junior Free Skate	Junior FS	3:30 ladies; 4:00 men	4210
Senior Short Program	Senior FS	2:50 max	4200
Senior Free Skate	Senior FS	4:00 ladies; 4:30 men	4200

Solo Dance – Skaters will perform 2 dances per LEVEL

General event parameters:

- Levels are based upon the skaters' highest pattern dance test passed.
- A solo pattern dance competition event will consist of the skater performing two solo pattern dances.
- Skaters will complete both of the dances at each level. Dances will be scheduled at the discretion of the Chief Referee for each competition and may be competed consecutively or with a break in-between pattern dances groupings.

Level	April 1 st – June 30 th
Preliminary	1. Rhythm Blues 2. Dutch Waltz
Pre-bronze	1. Fiesta Tango 2. Swing
Bronze	1. Ten Fox 2. Hickory Hoedown
Pre-silver	1. Foxtrot 2. Fourteenstep
Silver	1. Rocker Foxtrot 2. American Waltz
Pre-gold	1. Paso Doble 2. Starlight Waltz
Gold	1. Westminster Waltz 2. Quickstep

Showcase Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and Scenery are permitted

General event parameters:

- Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- The determination of level will be based upon test requirement at the entry deadline
- Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under “Programs” on the National Showcase page.

Events	Requirements	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
SC1	Beginner, High Beginner, No Test	Pre-Preliminary Free Skate	No Age restriction	1:30 max
SC2	Pre-Preliminary	Preliminary Free Skate	No Age restriction	1:30 max
SC3	Preliminary	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max
SC4	Pre Juvenile	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
SC5	Juvenile, Intermediate and Novice	Junior Free Skate Any Silver Dance	No minimum age	2:10 max
SC6	Junior and Senior	No restrictions	No age restriction	2:40 max

Artistic Events

General event parameters:

- No jump higher than an axel.
- Event will be judged on artistic impression.
- Skater will provide music.
- Costumes may enhance the program by appropriately reflecting the music and the theme.
- No props are allowed on the ice. Hand held props may be used but may not be put down.
- 6.0 judging system will be used.

Events	Requirements	Must not have passed(dance tests refer to solo or partnered standard track)	Age	Time
ART1	Beginner, High Beginner, No Test	Pre-Preliminary Free Skate	No Age restriction	1:30 max
ART2	Pre-Preliminary	Preliminary Free Skate	No Age restriction	1:30 max
ART3	Preliminary	Pre-Juvenile Free Skate	No minimum age (max age 20)	1:40 max
ART4	Pre Juvenile	Juvenile Free Skate or Complete Pre-Bronze Dance	No minimum age (max age 20)	1:40 max
ART5	Juvenile, Intermediate and Novice	Junior Free Skate Any Silver Dance	No minimum age	2:10 max
ART6	Junior and Senior	No restrictions	No age restriction	2:40 max

Spin Challenge

. General event parameters:

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	2. Upright one-foot spin (3) 3. Upright two-foot spin (3) 4. Sit spin (3)
High Beginner	1:30 max.	2. Upright one-foot spin (3) 3. Upright two-foot spin (3) 4. Sit spin (3)
No-Test	1:30 max.	2. Upright one-foot spin (3) 3. Upright two-foot spin (3) 4. Sit spin (3)
Pre – Preliminary	1:30 max.	1. Upright one-foot spin (3) 2. Upright back scratch spin (3) 3. Sit spin (3)
Preliminary	1:30 max.	5. Forward scratch to back scratch spin (3) 6. Combination spin with no of foot (4) 7. Sit spin (3)
Pre – Juvenile	1:30 max.	4. Camel spin (3) 5. Combination spin – camel to sit spin; no change of foot (6) 6. Forward to backward scratch spin (3 per foot)
Juvenile & Open Juv.	1:30 max.	4. Sit spin (4) 5. Combination spin – change of foot; optional change of position (4 per foot) 6. Girls – layback spin (4); Boys – camel spin (4)
Intermediate	1:30 max.	4. Flying camel spin (5) 5. Sit spin to backward sit spin (4 per foot) 6. Combination spin – change of foot & change of position (4 per foot)
Novice	1:30 max.	1. Choice of camel, sit or layback spin (6) 2. Camel spin to backward camel spin (4 per foot in position) 3. Combination spin – change of foot & two changes of position (2 per position & 5 per foot)
Junior	1:30 max.	1. Flying sit spin or flying reverse sit spin (6) 2. Ladies – layback spin (6); men – cross-foot spin (6) 3. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)
Senior	1:30 max.	1. Flying spin of choice (6) 2. Solo spin of choice (6) – may not fly 3. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot)

Maneuver Team Events

Five compulsory moves will be required of each team. A Maneuver Team consists of 3, 4 or 5 skaters. One skater can perform no more than two moves. Skaters may skate up one level. Test requirements are the same used for Free Skating events

<p>Introductory Maneuver Team – Members may not have passed ANY U.S.F.S.Tests</p> <ol style="list-style-type: none"> 1. Backward crossovers in a figure eight pattern 2. Forward spiral 3. Two-foot spin 4. Waltz jump 	<p>Silver Maneuver Team – Members may not have passed higher than the Juvenile FS Test</p> <ol style="list-style-type: none"> 1. Axel 2. Double toe loop 3. Camel – sit – change sit spin 4. Serpentine spiral sequence (must have at least 3 distinct spiral positions)
<p>Bronze Maneuver Team – Members may not have passed higher than the Preliminary FS Test</p> <ol style="list-style-type: none"> 1. Salchow jump 2. Loop jump 3. Waltz jump/toe loop combo (no turns or steps in between) 4. One-foot upright spin (free foot position optional) 	<p>Gold Maneuver Team – Open to all skaters</p> <ol style="list-style-type: none"> 1. Any solo double jump 2. Double jump/double jump combo (no turns or steps in between) 3. Any solo flying spin 4. Combination spin with one change of foot and only 3 different spin positions

Test Track Free Skate

General event parameters:

- Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
- Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
- The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary 1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary 1:30 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) 	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile 2:00 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • One spin in one position, no change of foot (Min. 3 revolutions) • One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly. 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test
Juvenile 2:15 +/- 10 sec.	<i>Maximum of 5 jump elements:</i> <ul style="list-style-type: none"> • Any single jumps, including Axel, are permitted. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump 	<i>Maximum of 2 spins:</i> <ul style="list-style-type: none"> • One solo spin in one position, no change of foot (Min. 4 revolutions). • One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) • <i>Only solo spin may fly</i> 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test
Intermediate 2:30 +/- 10 sec.	<i>Maximum of 6 jump elements:</i> <ul style="list-style-type: none"> • Any single jumps. • Double jumps permitted: double Salchow and double toe loop. • Maximum of 3 jump combinations or sequences • Max. 2 of any same type jump 	Maximum of 2 spins: <ul style="list-style-type: none"> • One must be a flying spin (min 5 revolutions), • One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot). 	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test

<p>Novice</p> <p>Ladies: 3:00 +/- 10 sec. Men: 3:30 +/- 10 sec.</p>	<p><i>Maximum of 7 jump elements for men and 6 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double Salchow, double toe loop and double loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 3 spins, of a different nature:</i></p> <ul style="list-style-type: none"> One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) The other spins are the option of the skater (min 6 revolutions per foot) <i>All spins may fly</i> 	<p>One step sequence or spiral sequence fully utilizing ice surface</p> <p>(see rule 4104 & 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test</p>
<p>Junior</p> <p>Ladies: 3:30 +/- 10 sec. Men: 4:00 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double Salchow, double toe loop, double loop and double flip Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot) 	<p>One step sequence fully utilizing ice surface</p> <p>(See rule 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test</p>
<p>Senior</p> <p>Ladies: 4:00 +/- 10 sec. Men: 4:30 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> Any single jumps. Must include at least four different double jumps, one must be a double Lutz. Triple jumps are not permitted Maximum of 3 jump combinations or sequences Max. 2 of any same type jump 	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot) 	<p><i>Men:</i> Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks)</p> <p><i>Ladies:</i> One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for remarks.)</p>	<p>Skaters must have passed at least the U.S. Figure Skating junior free skate test</p>

BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Open to skaters who have not passed any “official” USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of **May 13th, 2015**. The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed. Skaters will be divided by age, male and female skaters may be combined within a group.

- To be skated on full ice
- The skater may use elements from a previous level
- A 0.2 deduction will be taken for each element performed from a higher level

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
Basic 1	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop 4. Backward wiggles, 6-8 in a row
Basic 2	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward one-foot glide, either foot 2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6 - 8 in a row
Basic 3	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Backward one-foot glide, either foot 5. Two-foot spin, minimum three revolutions
Basic 4	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Standstill forward outside three-turn, right and left 2. Forward crossovers, 4-6 consecutive both directions 3. Backward stroking, 4-6 strokes 4. Backward snowplow stop, right or left
Basic 5	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Backward crossovers, 4-6 consecutive, both directions 2. Basic one-foot spin, free leg held to side of spinning leg, minimum three revolutions 3. Side toe hop, either direction 4. Hockey stop
Basic 6	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Standstill forward inside three-turn, right and left 2. Bunny Hop 3. Forward spiral on a straight line, right or left 4. Lunge, right or left 5. T-stop, right or left
Basic 7	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Standstill forward inside open Mohawk, right to left and left to right 2. Ballet Jump, either direction 3. Back crossovers to a back outside edge landing position, clockwise and counter clockwise 4. Forward inside pivot
Basic 8	1:00 +/-10 max.	<ol style="list-style-type: none"> 1. Moving forward outside or forward inside three-turns, right and left 2. Waltz jump (from a standstill) 3. Mazurka, either direction 4. 1 Combination move, clockwise <u>or</u> counter clockwise – two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position -minimum three revolutions

BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8

Open to skaters who have not passed any “official” USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of May 13th, 2015. Events will be skated on ½ ice, without music. All elements **MUST be skated in the order listed**. Skater performs one element at a time and will perform the next element when directed by a judge or referee.

<p><u>Snow Plow Sam / Tots</u></p> <ol style="list-style-type: none"> 1. March followed by a two foot glide and dip 2. Forward two foot swizzles 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles 2-6 in a row 	<p><u>Basic 5</u></p> <ol style="list-style-type: none"> 1. Backward outside edge on a circle clockwise or counterclockwise 2. Backward crossovers 6-8 consecutive - both directions 3. One foot spin - minimum of three revolutions 4. Hockey stop 5. Side Toe hop -either direction
<p><u>Basic 1</u></p> <ol style="list-style-type: none"> 1. Forward two foot glide 2. Forward two foot swizzles 6 -8 in a row 3. Forward snowplow stop 4. Backward wiggles 6-8 in a row 	<p><u>Basic 6</u></p> <ol style="list-style-type: none"> 1. Forward inside three turn - R & L from a standstill 2. Bunny Hop 3. Forward spiral on a straight line - R or L 4. Lunge - R or L 5. T-stop - R or L
<p><u>Basic 2</u></p> <ol style="list-style-type: none"> 1. Forward one foot glide - either foot 2. Forward alternating ½ swizzle pumps, in a straight line -across width of ice 3. Two foot turn in place forward to backward 4. Backward two foot swizzles 6 - 8 in a row 5. Moving snowplow stop 	<p><u>Basic 7</u></p> <ol style="list-style-type: none"> 1. Standstill forward inside open Mohawk - R to L and L to R 2. Ballet Jump - either direction 3. Back crossovers to a back outside edge landing position clockwise and counter clockwise 4. Forward inside pivot
<p><u>Basic 3</u></p> <ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 - 8 consecutive 3. Moving forward to backward two foot turn - either direction 4. Backward one foot glide - either foot 5. Two foot spin 	<p><u>Basic 8</u></p> <ol style="list-style-type: none"> 1. Moving forward outside or forward inside three turns R & L 2. Waltz jump (from a standstill) 3. Mazurka - either direction 4. Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin - optional free foot position
<p><u>Basic 4</u></p> <ol style="list-style-type: none"> 1. Forward outside edge on a circle clockwise or counter clockwise 2. Forward crossovers 6-8 consecutive both directions 3. Forward outside three turn - R & L 4. Backward stroking 5. Backward snowplow stop - R or L 	<p align="center">Intentionally left blank</p>

Free Skate 1-6 Program Event

The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program. Vocal music is allowed.

- To be skated on full ice
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels
- A 0.2 deduction will be taken for each element performed from a higher level
- Time 1:30+/-10sec

Level	Time	Skating rules / standards
Free Skate 1	1:30+/-10 sec	<ol style="list-style-type: none"> 1. Advanced forward stroking, 4-6 consecutive 2. One-foot upright scratch spin from backward crossovers, minimum three revolutions 3. Waltz jump from backward crossovers 4. Half flip jump
Free Skate 2	1:30+/-10 sec	<ol style="list-style-type: none"> 5. Forward outside spiral, right or left 6. Beginning back spin – entry optional, minimum two revolutions 7. Waltz jump, side toe hop, waltz jump sequence 8. Toe loop jump
Free Skate 3	1:30+/-10 sec	<ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Back spin, minimum three revolutions 3. Salchow jump 4. Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:30+/-10 sec	<ol style="list-style-type: none"> 5. Forward power 3's, 2-3 consecutive sets, right or left 6. Sit spin, minimum three revolutions 7. Loop jump 8. Waltz jump-loop jump combination
Free Skate 5	1:30+/-10 sec	<ol style="list-style-type: none"> 8. Camel spin, minimum three revolutions 9. Forward upright spin to back upright spin, minimum three revolutions each foot 10. Loop-loop jump combination 11. Flip jump
Free Skate 6	1:30+/-10 sec	<ol style="list-style-type: none"> 7. Camel, sit spin combination, minimum of four revolutions total 8. Split jump or stag jump 9. Waltz jump, ½ loop, Salchow jump sequence 10. Lutz jump

Registration:

Register online for the **Stars & Stripes Skating Competition** at:

www.colonialsc.org or www.entryeeze.org

Payment will be accepted via a secured credit card transaction. Simply follow the links for competition information and use the link to register for the competition and pay with a credit card (Visa, Mastercard & Discover only please).

If you need assistance please contact us: colonialscfpa@aol.com or 215-547-3946

Paper entries not accepted but we will be glad to help you register.

FEES

\$85.00	First Event	\$ _____
\$40.00	Additional Events	\$ _____
\$25.00	Per Skater on Maneuver Team	\$ _____*
\$45.00	Basic Skills	\$ _____
\$25.00	Second Basic Skills Event	\$ _____
Double the entry fee	Late Fee	\$ _____
	TOTAL	\$ _____
	Total # of Events Entered	_____